

## AMENDMENTS TO THE CLAIMS:

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

Claims 1-24 (canceled)

25. (original) A gaming apparatus, comprising:

a value input device;

a controller operatively coupled to said value input device, said controller comprising a processor and a memory operatively coupled to said processor,

said controller being programmed to receive wager data in response to a wager made by a person on a game, said wager data comprising a first plurality of indicia of a first type selected by said person,

said controller being programmed to receive data representing a second plurality of indicia of said first type, said second plurality of indicia of said first type being randomly selected,

said controller being programmed to replace one or more of said indicia of a first type in at least one of said first plurality of indicia and said second plurality of indicia with an indicia of a second type,

said controller being programmed to determine whether any of said first plurality of indicia of a first type match any of said second plurality of indicia of a first type,

said controller being programmed to match said indicia of a second type with at least one of said second plurality of indicia of a first type if said indicia of a second type replaced an indicia of a first type from said first plurality of indicia,

said controller being programmed to match said indicia of a second type with at least one of said first plurality of indicia of a first type if said indicia of a second type replaced an indicia of a first type from said second plurality of indicia, and

said controller being programmed to determine a value payout associated with an outcome of said game.

26. (original) A gaming apparatus as defined in claim 25 further comprising a display unit that is capable of generating video images,  
wherein said controller is operatively coupled to said display unit, and  
wherein said controller is programmed to cause a video image to be generated on said display unit, said video image representing a lottery game.

27. (original) A gaming apparatus as defined in claim 26, wherein said video image comprises a plurality of lottery numbers.

28. (original) A gaming apparatus as defined in claim 26, wherein said video image comprises said first plurality of indicia of a first type and does not comprise said indicia of a second type, and  
wherein said controller is programmed to issue a ticket voucher comprising said first plurality of indicia of a first type and said indicia of a second type.

29. (original) A gaming apparatus as defined in claim 26, wherein said video image comprises said first plurality of indicia of a first type including said indicia of a second type.

30. (original) A gaming apparatus as defined in claim 25, wherein said indicia of a first type comprises lottery numbers.

31. (original) A gaming apparatus as defined in claim 25, wherein said controller is programmed to make an automated selection of said first plurality of indicia of a first type in response to an action by said person.

32. (original) A gaming apparatus as defined in claim 25, wherein said controller is programmed to randomly select said second plurality of indicia of said first type.

33. (original) A gaming apparatus as defined in claim 25, wherein said controller is programmed to randomly replace said one or more indicia of a first type with said indicia of a second type.

34. (original) A gaming apparatus as defined in claim 25, wherein said controller is programmed to receive wager data representing a plurality of wagers, each of said wagers comprising a first plurality of indicia of a first type selected by a person,

wherein said controller is programmed to select a wager from said plurality of wagers, and

wherein said controller is programmed to replace an indicia from said first plurality of indicia of a first type of said selected wager with an indicia of a second type.

35. (original) A gaming apparatus as defined in claim 25, wherein said controller is programmed to randomly associate a multiplier factor with said wager, and

wherein said controller is programmed to multiply said value payout by said by said multiplier factor.

36. (original) A gaming apparatus as defined in claim 35, wherein said controller is programmed to randomly assign a value to said multiplier factor, and

wherein said controller is programmed to multiply said value payout by said randomly assigned value.

37. (original) A gaming apparatus as defined in claim 35, wherein said controller is programmed to randomly associate said multiplier factor with said indicia of a second type.

38. (original) A gaming apparatus as defined in claim 25,  
wherein said controller is programmed to receive wager data in response to  
wagers made by a plurality of persons, each of said wagers comprising a first plurality of  
indicia of a first type selected by a person,

wherein said controller is programmed to select a person from said plurality of  
persons, and

wherein said controller is programmed to replace an indicia from said first  
plurality of indicia of a first type of said selected person with said indicia of a second  
type.

39. (original) A gaming system comprising a plurality of gaming apparatuses as  
defined in claim 25, said gaming apparatuses being interconnected to form a network of  
gaming apparatuses.

40. (original) A gaming system as defined in claim 39,

wherein said controller is programmed to receive wager data representing at  
least one wager from each of said gaming apparatuses, each of said wagers comprising  
a first plurality of indicia of a first type selected by a person,

wherein said controller is programmed to select one or more of said plurality of  
gaming apparatuses, and

wherein said controller is programmed to replace an indicia from said first  
plurality of indicia of a first type of said one or more selected gaming apparatuses with  
said indicia of a second type.

41. (original) A gaming system as defined in claim 39, wherein said controller  
comprises a central lottery controller,

wherein each of said gaming apparatuses comprise a lottery terminal unit  
operatively coupled to said central controller, each lottery terminal comprising:  
a ticket printer capable of generating ticket vouchers, and

a terminal controller operatively coupled to said ticket printer, said terminal controller comprising a processor and a memory operatively coupled to said processor,

wherein said terminal controller is programmed to allow said person to make a wager,

wherein said terminal controller is programmed to allow said person to select said first plurality of indicia of a first type,

wherein said terminal controller is programmed to communicate said wager data to said central controller,

wherein said terminal controller is programmed to cause said ticket printer to issue a ticket voucher comprising said first plurality of indicia of a first type,

wherein said first plurality of indicia of a first type represent lottery numbers of a government-sponsored lottery game.

42. (original) A gaming system as defined in claim 39, wherein said gaming apparatuses are interconnected via the Internet.

Claims 43-57 (canceled)

58. (original) A government-sponsored lottery gaming system comprising:

a plurality of lottery terminals, each lottery terminal comprising:

a ticket printer capable of generating ticket vouchers,

a value input device, and

a terminal controller operatively coupled to said ticket printer and said value input device, said terminal controller comprising a processor and a memory operatively coupled to said processor,

wherein said terminal controller is programmed to allow a person to make a wager,

wherein said terminal controller is programmed to allow said person to select a first plurality of indicia of a first type,

wherein said terminal controller is programmed to communicate wager data to said lottery controller, said wager data comprising said first plurality of indicia of a first type, and

wherein said terminal controller is programmed to cause said ticket printer to issue a ticket voucher comprising said first plurality of indicia of a first type; and

a lottery controller operatively coupled to each of said plurality of lottery terminals, said lottery controller comprising a processor and a memory operatively coupled to said processor,

said lottery controller being programmed to receive said wager data from each of said lottery terminals,

said lottery controller being programmed to receive data representing a second plurality of indicia of said first type, said second plurality of indicia of said first type being randomly selected,

said lottery controller being programmed to replace one or more of said indicia of a first type from said first plurality of indicia with an indicia of a second type,

said lottery controller being programmed to determine whether any of said first plurality of indicia of a first type match any of said second plurality of indicia of a first type,

said lottery controller being programmed to match said indicia of a second type with at least one of said second plurality of indicia of a first type, and

said lottery controller being programmed to determine a value payout associated with an outcome of said game.

59. (original) A government-sponsored lottery gaming system as defined in claim 58,

wherein said lottery controller is further programmed to randomly associate a multiplier factor with said wager, and

wherein said lottery controller is programmed to multiply said value payout by said by said multiplier factor.

60. (original) A government-sponsored lottery gaming system as defined in claim 59,

wherein said lottery controller is programmed to randomly assign a value to said multiplier factor, and

wherein said lottery controller is programmed to multiply said value payout by said randomly assigned value.

61. (original) A government-sponsored lottery gaming system as defined in claim 59, wherein said lottery controller is programmed to randomly associate said multiplier factor with said indicia of a second type.